SUFE: Algorithmic Game Theory Summer School

Problem Set 2a

Due: July 28, 2017, 23:59pm

Submit solutions to as many problems as you can.

Please send your solutions to **nikolai@mail.shufe.edu.cn**. You may submit typed in latex pdfs, or scans/photos of your handwritten solutions.

- 1. Convex Zero-Sum Games: Consider the generalization of zero sum games where player 1 chooses a strategy x in some convex set $S \subseteq R^d$ and player 2 chooses a strategy y in some convex set $T \subseteq R^d$. The loss of player 1 is c(x,y) and the loss of player 2 is -c(x,y) where $c(\cdot,\cdot)$ is a function that is convex in its first argument and concave in its second argument.
 - a. Show that if the game is played repeatedly and each player employs an online learning algorithm with $\epsilon(T)$ -regret, then their average strategies constitute an $O(\epsilon(T))$ -approximate Nash equilibrium.
 - b. Show the general version of von-Neumman's minimax theorem: i.e.

$$\min_{x \in S} \max_{y \in T} c(x, y) = \max_{y \in T} \min_{x \in S} c(x, y)$$
 (1)

2. **Optimal Regret Bounds**: The goal of this problem is to show that there exists no online learning algorithm choosing between two actions, whose regret in T rounds is $o(\sqrt{T})$.

Hint: You can use without proof the fact that an unbiased random walk that goes 1 step left with probability 1/2 and 1 step right with probability 1/2 will be at distance at least $\sqrt{T}/2$ from the origin with probability at least 1/2, for large enough T.

3. Follow the Perturbed Leader: Consider the experts online learning setting, where at every iteration t the learner picks an action i_t from among K actions, letting [K] denote the set of actions. The adversary picks a loss $\ell_t^i \in [0,1]$, for each action $i \in [K]$, and the player receives a loss of $\ell_t^{i_t}$. In class, we saw that the Follow-the-Regularized-Leader algorithm, which picks an action at time-step t drawn from a probability distribution $p_t \in \Delta_K$ chosen according to the equation:

$$p_t = \arg\min_{p \in \Delta_K} \sum_{\tau=1}^{t-1} \langle p, \ell_t^i \rangle + \frac{1}{\eta} R(p), \tag{2}$$

where $R(\cdot)$ is a 1-strongly convex function and η is an appropriately chosen constant of order $O(1/\sqrt{T})$, has expected regret $O(\sqrt{T})$.

We now consider a slightly different algorithm: (i) Independently at each time-step t, the learner draws a random vector $\epsilon_t = (\epsilon_t^1, \dots, \epsilon_t^K)$, where each coordinate ϵ_t^j is drawn independently from a uniform distribution supported on $[0, 1/\eta]$. Let D denote the distribution of the vector ϵ_t . (ii) After drawing ϵ_t , the learner adds this vector to the vector recording every action's cumulative loss until step t-1 (inclusive), and picks the coordinate with the smallest value, i.e.:

$$i_t = \arg\min_{i \in [K]} \sum_{\tau=1}^{t-1} \ell_{\tau}^i + \epsilon_t^i.$$
 (3)

We call this algorithm Follow-the-Perturbed-Leader.

a. Consider first the Be-the-Perturbed-Leader version of the algorithm, where the algorithm picks:

$$i_t^* = \arg\min_{i \in [K]} \sum_{\tau=1}^t \ell_\tau^i + \epsilon_t^i. \tag{4}$$

Show that, for all sequences of loss vectors ℓ_1, \dots, ℓ_T , the expected regret of Be-the-Perturbed-Leader is upper bounded by:

$$E_{\epsilon_1,\dots,\epsilon_T} \left[\sum_{t=1}^T \ell_t^{i_t^*} - \min_{i \in [K]} \sum_{t=1}^T \ell_t^i \right] \le E_{\epsilon \sim D} \left[\max_{i \in [K]} \epsilon^i \right]. \tag{5}$$

b. Show that, for all sequences of loss vectors ℓ_1, \ldots, ℓ_T , the expected regret of Follow-the-Perturbed-Leader is upper bounded by:

$$E_{\epsilon_1,\dots,\epsilon_T} \left[\sum_{t=1}^T \ell_t^{i_t} - \min_{i \in [K]} \sum_{t=1}^T \ell_t^i \right] \le E_{\epsilon \sim D} \left[\max_{i \in [K]} \epsilon^i \right] + \sum_{t=1}^T E_{\epsilon_t \sim D} \left[1\{i_t \neq i_t^*\} \right]. \tag{6}$$

c. Show that, for all sequences of loss vectors ℓ_1, \ldots, ℓ_T , for each time-step t:

$$E_{\epsilon_t} \left[1\{ i_t \neq i_t^* \} \right] \le K \cdot \eta. \tag{7}$$

and conclude that with an appropriately chosen η , the algorithm has regret $O(\sqrt{KT})$.